

Art Foundations Curriculum Map

Required Student Supplies:

- 1: Spiral-bound Sketchbook
- 2: 10 #2 pencils
- 3: Vinyl or other non-pink eraser
- 4: USB drive/flash drive

Umbrella Standards: These standards must be met for every unit in all art courses

Concept: Idea Development, Problem Solving, and Communicating

- C.12.2: Understand the procedures of developing quality design
- C.12.6: Experiment visually with sketches for complex solution involving concepts and symbols
- C.12.9: Use ongoing reflective strategies to assess & better understand one's work & that of others
- D.12.6: Apply problem solving strategies that promote fluency, flexibility, elaboration, and originality

Craftsmanship: Skills, Processes, and Techniques

- C.12.7: Apply advanced craft and skills to consistently produce quality art
- C.12.8: Use the natural characteristics of materials and their possibilities and limitations to create art

Composition: Knowing, Using, and Judging the Elements of Art and Principles of Design

- C.12.1: Use the elements and principles of design in a sophisticated way
- J.12.7: Understand and apply art criticism and aesthetic knowledge in art and design

Drawing Unit: Realistic Graphite, Charcoal and Ink Drawings (5 practice days, hand w/ special object, Archimbaldo set-up, ornament drawing)

Principles and Elements of Art: line, value and form, texture, space, contrast, emphasis

Unit Standards:

- 1: Students will be able to utilize a variety of line qualities & variations appropriate to their subject & media.
- 2: Students will be able to utilize a wide range of mark making techniques
- 3: Students will be able to utilize a wide range of value to show form in a drawing**
- 4: Students will be able to use implied texture in a drawing
- 5: Students will be able to identify and utilize the positive and negative space in their artwork
- 6: Students will use the principles of contrast and emphasis in their drawing**

Painting Unit: Abstract Acrylic Painting (diptych, meaningful)

Principles and Elements of Art: color, space, balance

Unit Standards:

- 1: Students will be able to create a color wheel
- 2: Students will be able to identify color scheme
- 3: Students will be able to plan and create a painting using a specific color scheme**
- 4: Students will be able to demonstrate a variety of painting techniques
- 5: Students will be able to identify and use specific types of balance in a painting**

Sculpture Unit: Protective Clay sculpture (kiln gods, ugly jugs and gargoyles)

Principles and Elements of Art: form, texture, pattern, unity

Unit Standards:

- 1: Students will be able to use appropriate and sound structural techniques to create a clay sculpture**
- 2: Students will be able to create work that demonstrates understanding of sculpture in the round**
- 3: Students will be able to use subtractive and additive techniques to create a dynamic sculpture
- 4: Students will be able to create patterns through invented, implied and real texture
- 5: Students will be able to demonstrate understanding and proficiency of all steps of the ceramic process

6: Students will be able to create a sculpture that exemplifies unity

Art Metals Unit: Someone doing Something Wire sculpture (figurative, self-representational)

Principals and Elements of Art: form, line, shape, movement

Unit Standards:

1: Students will be able to skillfully use wire and wire tools to create a well crafted sculpture

2: Students will be able to use line in a three dimensional format to create shape, volume and form

3: Students will be able to develop the sculpture from multiple viewpoints

4: Students will be able to create a sculpture using the principle of movement

5: Students will be able to represent themselves and their lives in a piece of art

Digital Art Unit: Photographic Techniques and Surrealistic Photoshop

Principles and Elements of art: proportion, space, balance, harmony, variety, emphasis, contrast, unity, movement, pattern/rhythm, proportion

Unit Standards:

1: Students will be able to utilize the basic functions of a digital camera

2: Students will be able to utilize a variety of photographic techniques

3: Students will be able to use photoshop to do basic photo-editing, layering and filters

4: Students will be able to use photography to identify and capture different types of perspectives

5: Students will be able to use tools in photoshop to enhance or modify perspective

6: Students will be able to use photoshop to create artwork that exemplifies the principles of art

Final Exam: